

DIGITAL LEARNING

SKILL	GRADES K-2	GRADES 3-5	GRADES 6-8
Essential Question: How do digital technologies support the ways God designed us to learn?		Big Idea: Digital technologies assist learners in thinking critically, communicating, collaborating, and creating.	
Subject Integration: Language Arts, Math, Social Studies, Bible			
1	T.K-2.DL.1 Explore and use teacher-selected software to create a product. (Creativity and Innovation-1)	T.3-5.DL.1 Use age-appropriate software to generate new ideas and create products. (Creativity and Innovation-1)	T.6-8.DL.1 Choose appropriate software to generate new ideas and create products. (Creativity and Innovation-1)
2	T.K-2.DL.2 Use technology in multiple subjects to find answers to questions. (Critical Thinking-1; Critical thinking, Problem Solving, and Decision Making-4)	T.3-5.DL.2 Use technology in multiple subjects to gather and organize data, draw conclusions, and solve problems. (Critical Thinking-1; Critical thinking, Problem Solving, and Decision Making-4)	T.6-8.DL.2 Select and use technology in multiple subjects to gather, organize, and analyze data to draw conclusions, solve problems, make informed decisions, and/or propose solutions to an authentic audience. (Critical Thinking-1; Critical thinking, Problem Solving, and Decision Making-4)
3	T.K-2.DL.3 Play with technology and discuss observations. (Creativity and Innovation-1)	T.3-5.DL.3 Play with technology and document discoveries and reflections. (Creativity and Innovation-1)	T.6-8.DL.3 Play with technology and collaborate to present what is discovered. (Creativity and Innovation-1)
4	T.K-2.DL.4 Discuss how technology can help solve a problem. (Critical Thinking, Problem Solving, and Decision Making-4)	T.3-5.DL.4 Demonstrate how technology can help find multiple solutions to a problem. (Critical Thinking, Problem Solving, and Decision Making-4)	T.6-8.DL.4 Analyze and evaluate how technology can help identify multiple solutions to a problem. (Critical Thinking, Problem Solving, and Decision Making-4)
5	T.K-2.DL.5 Create a project using technology to serve the church and community. (Critical Thinking, Problem Solving, and Decision Making-4)	T.3-5.DL.5 Create a project using technology to serve the church and community. (Critical Thinking, Problem Solving, and Decision Making-4)	T.6-8.DL.5 Create a project using technology to serve the church and community. (Critical Thinking, Problem Solving, and Decision Making-4)
Assessments: Teacher formative assessment tools, Rubrics, Conferencing, Portfolios, Checklists, Products			

DIGITAL FLUENCY

SKILL	GRADES K-2	GRADES 3-5	GRADES 6-8
Essential Question: Why should we excel in the understanding and use of digital technology resources?		Big Idea: The proficient use of digital technology provides us with the opportunity to develop academically, socially, and spiritually.	
Subject Integration: Math, Science, Language Arts, Bible			
1	T.K-2.DF.1 Use developmentally appropriate digital tools to communicate ideas with others. (Communication and Collaboration-2)	T.3-5.DF.1 Communicate ideas to multiple audiences within digital environments. (Communication and Collaboration-2)	T.6-8.DF.1 Use a variety of media and formats within digital environments to communicate ideas with authentic audiences and engage in faith-based activities. (Communication and Collaboration-2)
2	T.K-2.DF.2 Use teacher-selected Internet resources, programs, and applications to support personal and academic development. (Research and Information Fluency-3; Technology Operations and Concepts-6)	T.3-5.DF.2 Use teacher-selected Internet resources, programs, and applications to support personal and academic development. (Research and Information Fluency-3; Technology Operations and Concepts-6)	T.6-8.DF.2 Select appropriate Internet resources to acquire, produce, and share knowledge in all subjects. (Research and Information Fluency-3; Technology Operations and Concepts-6)
3	T.K-2.DF.3 Know basic technological vocabulary and use a variety of age-appropriate hardware and software. (Technology Operations and Concepts-6)	T.3-5.DF.3 Demonstrate understanding of common technological vocabulary and use a variety of hardware and software. (Technology Operations and Concepts-6)	T.6-8.DF.3 Exhibit fluency in operations, concepts, and terminology across a wide variety of hardware and software. (Technology Operations and Concepts-6)
4	T.K-2.DF.4 Develop basic troubleshooting skills to solve technology problems. (Technology Operations and Concepts-6)	T.3-5.DF.4 Use troubleshooting and adaptive skills to solve technology problems. (Technology Operations and Concepts-6)	T.6-8.DF.4 Troubleshoot technology problems by hypothesizing causes, discovering possible solutions, and sharing results with others. (Technology Operations and Concepts-6)
5	T.K-2.DF.5 Identify, match, and use computer keys through informal experiences. (Technology Operations and Concepts-6)	T.3-5.DF.5 Begin formal keyboard training and work toward correct touch typing technique. (Technology Operations and Concepts-6)	T.6-8.DF.5 Increase keyboarding speed and accuracy using correct touch typing technique. (Technology Operations and Concepts-6)
Assessments: Teacher formative assessment tools, Rubrics, Conferencing, Portfolios, Checklists, Products			

DIGITAL CITIZENSHIP

SKILL	GRADES K-2	GRADES 3-5	GRADES 6-8
Essential Question: How can we be safe and responsible citizens in the online community while honoring God?		Big Idea: We honor God when we respect and collaborate with others while practicing personal safety in the global internet community.	
Subject Integration: Bible, Language Arts, Social Studies			
1	T.K-2.DC.1 Recognize how a Christian uses technology as a responsible citizen. (Digital Citizenship-5)	T.3-5.DC.1 Discuss the role of a Christian as a responsible citizen in the online community. (Digital Citizenship-5)	T.6-8.DC.1 Practice and model being a responsible Christian in the online community. (Digital Citizenship-5)
2	T.K-2.DC.2 Choose responsible ways to promote the Gospel with technology. (Communication and Collaboration-2; Digital Citizenship-5)	T.3-5.DC.2 Explore and engage in meaningful ways to promote the Gospel with technology. (Communication and Collaboration-2; Digital Citizenship-5)	T.6-8.DC.2 Show respect for cultural diversity while using technology to engage a global audience to promote the Gospel. (Communication and Collaboration-2; Digital Citizenship-5)
3	T.K-2.DC.3 Understand what personal information should not be shared online. (Digital Citizenship-5)	T.3-5.DC.3 Describe why certain personal information should not be shared online. (Digital Citizenship-5)	T.6-8.DC.3 Practice safe, legal, and responsible use of technology, recognizing the permanence of the digital footprint. (Digital Citizenship-5)
4	T.K-2.DC.4 Use technology to communicate respectfully with others. (Communication and Collaboration-2; Digital Citizenship-5)	T.3-5.DC.4 Discuss netiquette and honor appropriate guidelines specific to various online activities and environments. (Digital Citizenship-5)	T.6-8.DC.4 Compare and contrast positive and negative examples of communication on the Internet and demonstrate ways to appropriately handle cyberbullying. (Digital Citizenship-5)
5	T.K-2.DC.5 Know the difference between finding, copying, and creating content. (Research and Information Fluency-3; Digital Citizenship-5)	T.3-5.DC.5 Discuss the importance of copyright and demonstrate how to cite sources for original works. (Research and Information Fluency-3; Digital Citizenship-5)	T.6-8.DC.5 Understand copyright and cite sources when referencing original works. (Research and Information Fluency-3; Digital Citizenship-5)
6	<i>(No level 6 skill for K-2)</i>	<i>(No level 6 skill for 3-5)</i>	T.6-8.DC.6 Practice responsible stewardship as consumers and producers in an online global economy. (Critical Thinking, Problem-Solving, and Decision Making-4; Digital Citizenship-5)
7	<i>(No level 7 skill for K-2)</i>	<i>(No level 7 skill for 3-5)</i>	T.6-8.DC.7 Understand the healthy benefits of time management and practice self-control when using technology. (Critical Thinking, Problem-Solving, and Decision Making-4; Digital Citizenship-5)
8	<i>(No level 8 skill for K-2)</i>	<i>(No level 8 skill for 3-5)</i>	T.6-8.DC.8 Determine responsible Internet security protocols. (Digital Citizenship-5)
Assessments: Teacher formative assessment tools, Rubrics, Conferencing, Portfolios, Checklists, Products			